



# the MONITOR

October, 1991

Commodore Users Group of Saskatchewan

Vol. 6, No. 8

## Obligatory Stuff

CUGS

182 Coldwell Road, Regina, Sask. S4R 4K8

President	Barry Bircher	543 8840
Vice President	Gord Williams	543 0373
Secretary/Treasurer	Real Charron	586 1843
Editor	Jarrett Currie	757 2391
Asst Editor	Shaun Hase	584 3371
Librarian C128	Earl Brown	543 2068
Librarian C64	Keith Kasha	359 1748
Asst Librarians	Steve Boques	949 1370
	Garth Strawford	924 1402
Members at Large	Ken Danylezuk	545 0644
	Harry Chong	789 2142
	Yves Desjardins	949 8526
	Joe Gomes	789 8174

If you have any questions about CUGS please feel free to contact any of the above executive members.

The Monitor is published monthly by the COMMODORE USERS' GROUP OF SASKATCHEWAN (CUGS), Regina, Sask. CUGS meetings are held the FIRST WEDNESDAY of every month (unless otherwise noted) at Miller High School. The next meeting will be held: **November 6, 1991 from 7:30 - 9:30 p.m.**

CUGS is a non-profit organization comprised of C64, 64C, C128, and 1280 users interested in sharing ideas, programs, knowledge, problems and solutions with each other. Membership dues are pro-rated, based on a January to December year.

Anyone interested in computing is welcome to attend any meeting. Out of town members are also welcome, but may be charged a small (\$5.00) mailing fee for newsletters. Members are encouraged to submit public domain software for inclusion in the CUGS DISK LIBRARY. These programs are made available to members. Any member is entitled to purchase DISKS from our public domain library for a nominal fee. Programs are 'freeware', from computer magazines, or the public domain. Individual members are responsible for deleting any program that he/she is not entitled to by law (you must be the owner of the magazine in which a particular program was printed). To the best of our knowledge, all such programs are identified in their listings. Please let us know if you find otherwise.

## Table of Contents

Obligatory Stuff	1	Editorial	1
October Agenda	2	President's Message	2
Meeting Minutes	3	The 64k UDC	3
Coming Up	3	Scratch 'n' Save	3
Garage Sale	4	New Club Disks	4

## From the Editor's Desk

Voila! The disk catalogue is now finished, and I re-learned a very important lesson: **PLAN AHEAD!** I had thought that I would take last year's catalogue and modify it for this year. But, this year we have an expanded SID section, as well as the additional of several files in the various areas. I realized when I was already part way through this year's version that the whole thing was simply too large for GEOS to manage. So, out came PaperClip with its column editing features, and managed to come up with a 2-column catalogue (and if I see anyone folding their copy of it ...)

Even though there was alot of time put into the catalogue, most of the time was actually spend waiting for the disk drive - an unfortunate hardware limitation. After I started using PaperClip, though, I realized how very easy the whole thing became. PaperClip is an amazingly powerful wordprocessor, and I have yet to find a wordprocessor that can do everything it can. As a bonus, the whole disk catalogue is in several linked sequential files which can be searched with PaperClip. If anyone is interested in receiving a copy of the sequential files for you to search for programs, talk to one of the executives to see if it can be made available.

I feel I would be negligent if I didn't try to solicit volunteers for the position of Editor and Assistant Editor. The 1992

elections are coming very soon, and those of you who have a yen for publishing should definitely let Earl Brown know. Sometimes the hardest part of doing something is getting started. And the best way to get started is to talk to Earl.

Have a fun fall!



## President's Message

by Barry Bircher

Well, here it is, another month has gone by and still I have too much month left at the end of the paycheque. The province is about to have an election and the city is going to have one as well. We are being bombarded with election propaganda, accusations, counter accusations and promises. CUGS is about to add to that and jump on the bandwagon and have their elections for the club's executives. Unlike the provincial stuff happening, our election should go rather quickly and smoothly in comparison. This is going to be an election drivin' few weeks as ours will be in the first part of November; a couple of weeks after the provincial one. I don't know about you, but I'm going to have about as many elections as I can handle.

Seeing as it can't be avoided and it is THE democratic way, I need to talk about our own election on top of what you are getting already. Sorry, 'bout that. Our club needs new members for the executive officers positions that are opening up. My position as President is up for grabs as well as Vice President, Secretary/Treasurer, Editor, and Assistant

Editor. I would like to see club members become more involved with the club other than sitting and letting others do the work of running the club. If this involvement does not happen, the club will eventually fall apart. I don't want this to happen, and I don't think you do either, so get involved and let your name stand for a position on the executives. Let Earl Brown know and he'll put your name in for a position you're interested in.

Most of you have filled out the information slips that enables your name to be drawn for the door prize. These do not go unnoticed. At the last Executive meeting, all of them were looked at and a tentative schedule was drawn up using these IDEAS as a guide. We need to present subjects that are of interest to you, the member. The following is the presentations/events YOU wanted to see the club do.

This month's (October) presentation will be on Graphics with yours truly. I'm hoping to get a few graphics programs together to show you what the 64 is able to do. This is going to be a general overview of the graphics capabilities of the machine.

Next month, November, we have scheduled the Elections and following that a Garage sale. This computer aspect garage sale is to allow members to bring software/hardware and miscellaneous stuff to the meeting in hopes that someone else will find them of value and buy it. At the same time, it allows you to see what's for sale and maybe you will find something of interest to you. You can trade, dicker, barter and everything else one does at a garage sale. So if you have a program or two that you no longer need or have an old 1541 drive or whatever sitting in your closet, now is the time to get it out and make a buck out of it. The main thing about this garage sale is that software MUST be working, be original and all copies of it that you have MUST be included as well as any original documentation. The other thing about the garage sale and is also an absolute MUST is.... have fun...

For the meeting in December we have tentatively set up for a presentation on a popular program called DIGIPLAYER. It is a program that plays back digitized sound samples that sound very good. Ross Parker has volunteered to do this one for us. Thanks Ross.

The meeting in January should see Garth doing a show on bulletin boards and modems. This is a popular subject that a large percentage of you wanted to see. Modems can be confusing for the first time user. This presentation should clear up some of that confusion.

Well. That's about it for this month, so see you at the meetings...

## Executive Meeting Minutes

September 9, 1991

J. Reul Charron  
Secretary/Treasurer

- Ⓜ Minutes of May 13, 1991 discussed.
- Ⓜ Garth to purchase PD disks.
- Ⓜ New disks catalogue will be available for the October meeting.
- Ⓜ Harry Chong to supply screen for the October meeting at Miller.
- Ⓜ Barry to contact Gord about Leader Post ads to advertise next meeting.



From: Senn Peck, Edited by Ryan Youck

The C128's 80-col display IC, known as the Video Display Chip (UDC), has it's own RAM on the computer's motherboard. The original C128 came with 16K of UDC RAM, while the newer C128D has 64K of UDC RAM. You don't exactly POP the new ram into your C-128; you see, Commodore in their ultimate wisdom socketed just about everything in the C-128, except the 16k UDC consisting of 2 4416 chips. If you are a C-128 user, and you wish to upgrade, there are 2 methods:

The first is to DESOLDER you 4416's and resolder in 2 4464's. Dunno about you, but I am hesitant to do this myself. I believe you can get a dealer to do the work, but they will charge you an arm and a leg. The chips cost maybe 5-7\$ for both.

The second is a much easier way. SSI, among other companies, sell daughterboards with the 64k UDC RAM in them. What you do is remove your 8563, which is socketed, pop this little board into the socket, and there is a socket on the daughter board to put your 8563 back into. I believe these sell for around \$50. And bingo you have 64k UDC RAM! Just like the C128D.

If you need any more information see the July/August 1991 issue of RUN magazine, page 40.

## COMING UP

November 6

Elections

Presentation  
Garage Sale

Coffee and Goodies

Door price  
\$30 gift certificate  
donated by the Duncans

December 4

Presentation  
DIGIplayer  
by: Ross Parker

Door price  
\$30 gift certificate  
donated by the Duncans

January 6

Presentation  
Modems and BBS  
by: Garth Strawford

### Scratch 'n' Save by Keith Kasha

This month the executive has come up with a new disk category for our library: the **"Disk-of-the-Month"**! Every month it will be my pleasure to choose the best files from the new disks for that month and place them on a special disk to be called the **Disk-of-the-Month**. It will be offered for sale that month only, so you must be present at the general meeting to purchase this disk. It will be offered for the same amount as any other disk.

Also, this article is to be the spot where I discuss this disk's contents. And to that endeavor . . . this month features GRAPHICS!

**Super Slideshow** - This superbly done slideshow/graphics viewer program comes to us courtesy of COMPUTE! Gazette. It will display graphics pictures from any of a number of popular formats. To run the demo slideshow, load and run the program "slideshow player", then flip the disk over and enter "sshow data" for the script filename. It will display five KoalaPaint and five Doodle! pictures and give you additional information about the graphic formats it supports.

**ps.image.viewer** - Ken Danylezuk graciously provided this program to be placed on the DOM this month. It will display 2-block Print Shop graphics to the screen. List the beginning of the main program (which is written in BASIC) to obtain information on how to format a sequential file and five Print Shop graphics have been provided, however, remember to turn the disk over before attempting to view a selection from the menu.

**Giffy** - when CompuServe came up with their GIF (pronounced "jif") format they must have known what they were doing. This is the latest version of the GIF viewer for the C64 and is considered by many, and rightly so, to be a programming marvel. Find included on the second side on the DOM three GIF pictures for you to view.

**Gif128** - this is the 128 version of giffy.

**REU Programs** - included for those who own RAM Expansion Units (REUs) are a KoalaPaint slideshow program and another version of giffy both for use with the REU!

**Piccel Packer** - This conversion program will convert graphic pictures from several different formats to either normal or compressed Doodle! or KoalaPaint formats. This also was donated by Ken Danylezuk.

**Chameleon** - The conversion program to end all conversion programs! If this program doesn't convert to and from the format of your graphics program it probably isn't worth converting! Again donated by Ken Danylezuk.

**Laser Chess** - Won first prize in COMPUTE!'s Atari ST Disk & Magazine contest. It's a two-player strategy game patterned after traditional chess -- with some fascinating new twists! This is a real thinkers game! AWESOME!!!

**Tetris-80** - 80-column tetris for the 128. Barry says it's highly addictive!

Note that all the graphics for the graphics programs are on the flip side of the disk! Remember to turn the disk over before viewing the graphics! Have fun!

There are four new C64 disks this month: Education 3, Graphic Games 1, and Graphics 2 & 3. All those and the DOM, too! Holy Software, Batpeople! That's GREAT!!!

# BARAGE SALE

**Where:** Miller High School  
**When:** Nov.6 Cugs Meeting  
**Why:** Sell the computer hardware or software [ originals please ] that are just sitting there collecting dust.  
**How:** Bring your things and set them on a table and they will sell, maybe...

Interested parties please contact Garth at 924-1482 after 6

## New Club Disks

**CUGS C64 ED03** - crossword  
puzzle maker  
crossword 7.z  
cross.pf.maker.z  
crossword 7 in.z

**CUGS 64 GR02** - fastead  
load&run mefirst  
fastboot  
createbasicv1.5  
fastseqread

**CUGS C64 GG01**  
kalah  
yatzy  
fun time  
laser chess  
miami ice  
pink  
mycroft mews  
gobble  
shell shock  
maze run  
rads  
human rat race  
oil defense  
spy defense  
three-d speedway  
treasure diver  
trap  
arcadevolleyball  
jericho  
bagger  
bb barrage  
bb customizer  
bb screen ed  
crossroads ii  
maze editor  
jewel grab  
bombardment  
diamonds

**CUGS C64 GR03**  
fractals  
big screen converter  
graphic wedge  
zoom  
multiview  
bitmap buster  
super slideshow creator  
super slideshow player  
planebender  
grafix converter  
chr graphics  
graphics demo  
mr scribble  
animator  
animator.demo  
spectrum  
band  
pulse  
off  
text screen ed  
stationary ark.o  
ps.image.viewer  
convert 2 & 3  
koala-art studio  
convert  
pixelpacker  
chameleon v2  
giffy.reu/9/203